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I am a movie maker with an atypical and varied career: Doctor of Letters and specialized teacher, I always was passionate about art, cinema, theater and digital art.

After experimenting with painting and mixed techniques I worked as an educational advisor at the Museum of Contemporary Art in Geneva; then I switched to video making and worked for numerous associations, international organizations and television channels. Later some awards I received for my art works and movies encouraged me to carry on my research in the field of video art.

Over the past few years I have produced the video sets for many shows and got the chance to work at the Grand Theatre of Geneva, at the Harbourfront Centre Theatre of Toronto, at the Globe of Science and Innovation of CERN (Geneva), at IPCNA Theater of Lima (Peru) and many other places. I worked in collaboration with musicians, dancers, choreographers, actors and scientists.

Since 2018 (following to art-and-science collaboration with particle physics researchers in CERN laboratories) I became interested in generative art, creative coding and real-time animation.

I regard digital images as an indestructible physical material in continuous transformation, and video as painting in motion. Life itself is an ongoing process of destruction and reconstruction.

On my webpages (please see links below) you will find pictures and links to my video works, as well as a long biography with details of all my works.



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